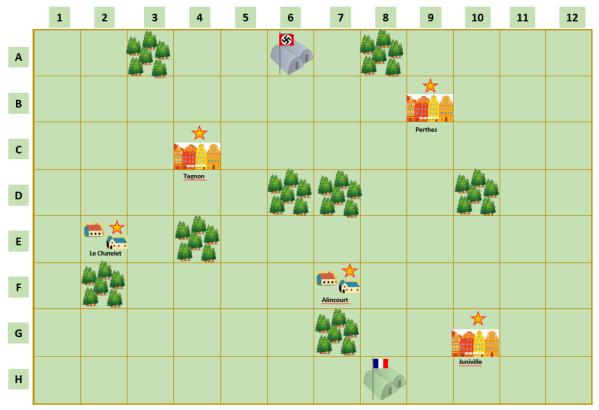
ROMMEL SCENARIO



Across the Aisne [2] - 10 June 1940

All units start in supply. B9, C4 and G10 are both urban squares. E2 and F7 are hamlets which can be placed for scenic purposes but have no impact on combat.

Starting Ops:

Both sides start with 6 Ops. Both sides use their Early War Ops.

Description:

The success of the first phase of the Battle of France, Fall Gelb [Case Yellow], had seen the Belgians defeated, and most of the French and British troops who were supporting them trapped and destroyed. The German's now turned their attention to the defeat of the rest of France, Fall Rot [Case Red].

On 9 June after hard fighting the German's had managed to establish a bridgehead across the Aisne. The defenders fell back several kilometres. Bridges were rapidly constructed and General Guderian's Panzer Corps was ordered to assist the infantry in consolidating and extending the bridgeheads. The French realising that they needed to stop a breakout from the bridgehead put an armoured counter attack force together "Groupement Buisson".

Victory:

The game is 18 moves. The side holding the most objectives at the end of the 18th turn wins.

Elements:

The Axis have 3 Elements, these being parts of the 17th and 21st infantry and the 1st Panzer divisions. The Army Support artillery can support any German unit.

The French have 4 Elements. Three weakened infantry Regiments from the 2nd Infantry Division and the Groupement Buisson. The French infantry division is supported by its own Divisional Artillery and has some cavalry attached. These units can support any unit in the division without penalty. The corps support artillery can support any French unit.

Set Up:

<u>German:</u> The Infantry divisions and the Army Support deploy anywhere in line A. The German's move first.

<u>French:</u> The 2nd Infantry Division along with the Divisional Support and Corps artillery deploys anywhere in lines C to G. Additionally they can occupy Perthes at B1. The French deploy first. The French commence with one prepared defence in each of the victory point squares.

Reinforcements:

<u>German</u>: The 1st Panzer Division and arrives in the Marker Phase of turn 1 anywhere in Row A <u>French</u>: Groupemont Buisson arrives in the Marker Phase of turn 6 anywhere in Row H.

| German | 1 | 3 | 5 | 7 | 9 | 11 | 13 | 15 | 17 |
|--------|---|---|----|---|----|----|----|----|----|
| French | 2 | 4 | 6R | 8 | 10 | 12 | 14 | 16 | 18 |

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| FRENCH FORMATIONS | COMBAT | ARMOUR | SPECIAL | |
|------------------------------------|----------------|--------|--------------------|--|
| 2 nd Infantry Division | | | | |
| 33 rd Regiment | | | | |
| 6 x Infantry | 4-3-2 | | Foot | |
| | | | | |
| 73 rd Regiment | | | | |
| 6 x Infantry | 4-3-2 | | Foot | |
| | | | | |
| 127 th Regiment | | | | |
| 6 x Infantry | 4-3-2 | | Foot | |
| Divisional Support | | | | |
| 2 x 75mm | 8 / 2 / [0-1] | | Towed Artillery | |
| 2 x Cavalry | 4-3-2 | | Cavalry | |
| | | | | |
| Groupement Buisson | | | | |
| Battlegroup 1 | | | | |
| 1 x Char B | 3-2-1 | 3-5 | | |
| 3 x H39 | 3-2-1 | 2-3 | | |
| 3 x R35 | 3-2-1 | 2-3 | | |
| 2 x Infantry | 4-3-2 | | Motorised | |
| | | | | |
| Corps Support | | | | |
| 1 x 105mm | 12 / 3 / [0-1] | | Towed Artillery | |
| AXIS FORMATIONS | COMBAT | ARMOUR | SPECIAL | |
| 1 st Panzer Division | | | | |
| 1 x Panzer IV | 5-4-3 | 3 | | |
| 4 x Panzer III | 5-4-3 | 2 | | |
| 2 x Panzer II | 5-4-3 | 1 | | |
| 3 x Infantry | 4-3-2 | | Motorised | |
| 17 th Infantry Division | | | | |
| 8 x Infantry | 4-3-2 | | Foot | |
| 1 x Infantry | 4-3-2 | | Motorised, Pioneer | |
| | +-J-Z | | | |
| 21 st Infantry Division | | | | |
| 8 x Infantry | 4-3-2 | | Foot | |
| 1 x Infantry | 4-3-2 | | Motorised, Pioneer | |
| Aumu Cumport | | | | |
| Army Support | | | | |
| 2 x 105mm | 12 / 3 / [0-1] | | Towed Artillery | |